

## GAMEFEST BRISBANE 2014 *WRAP-UP...*



Hail Game-Festers!

Well, another great year, and another great game-fest.. W00t! ☺

Thanks first of all to my co-host, stalwart colleague and friend Mr Andrew Noskoff – the owner of **Florinia Gaming** and our official GameFest Brisbane sponsor.

Thanks also go to our site host liaison Mr Matt Shvetsoff of The Russian Community management committee for once again providing our wonderful venue.

Thanks especially go to everyone who hosted games, played games or otherwise contributed to an awesome weekend.

As anyone who was there will probably tell you the gaming went well, with quite a variety of genres and game-types explored and enjoyed.. a few photos of example games played and gamers attending are included here for your enjoyment.

If you have any photos or funny stories about the weekend you'd like to share (ie. That you'd be happy with me posting on the website) please email them to me: [mark.mcpherson@gmail.com](mailto:mark.mcpherson@gmail.com)

Game Fest Brisbane 2014 kicks-off:



**Descent: Journeys in the Dark (Second Edition)** brave dungeon delvers preparing to embark on their quest:



The quest commences – with zombies erupting from the floor of the first chamber, the adventurers immediately find themselves in a fight for their lives:



Arkham Horror – with Matt perhaps wondering what peril he has gotten himself into with this one? ;-)



Exploring the town of Arkham the investigators seek to defeat the monsters and close the gates that spawned them before *Azathoth* – the Blind Idiot God (aka the Daemon Sultan) arrives to devour the world!



Space Crusade:



The tough and resourceful Imperial space marines continue their 'sweep & clear' mission through the alien-infested space hulk:



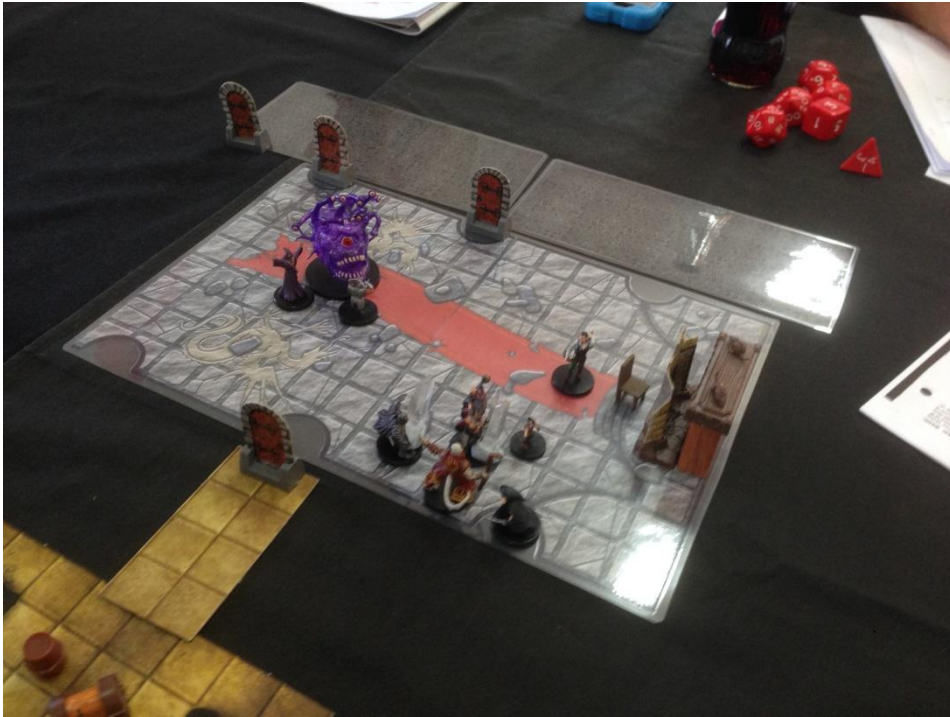
**Eldritch Horror** –globetrotting investigators analyse the situation in order to best resolve the crisis threatening the safety of mankind:



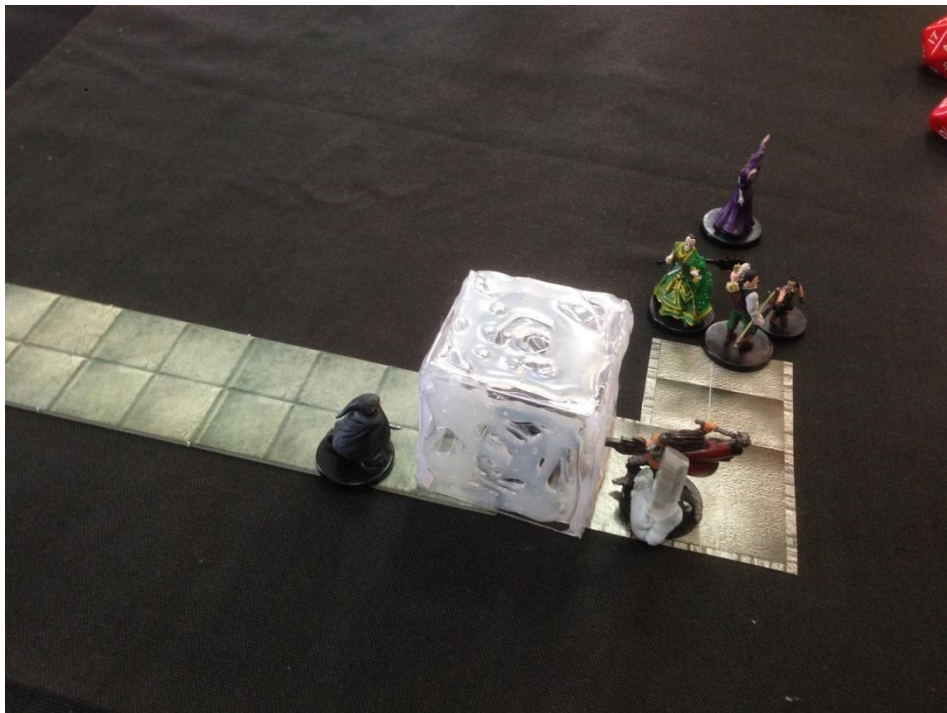
**Tsuro** – Oriental Dragons soar and swoop; seeking dominance of the skies:



**Dungeons & Dragons** – the party of adventurers face-down a Beholder and his Wizard/ would-be-vampire ally in a battle that would ultimately spell their doom:



Arrgh! A *Gelatinous Cube* has smothered one of the party..!



Oh No – the wizard has been set-upon by giant spiders..!



Game of Thrones – the great houses battle for rulership of the land of Westros:



**Monsterpocalypse** – the battle for the city rages between giant monster (Kaiju) factions:  
*The Terrasaurs*, (earth-shaking, gargantuan dinosaurs)  
and the *Lords of Cthul* (dark beings from another plane come to enslave the human race):





Here's two jolly Game-Festers... Susan and Craig  
(in matching Tees showing a Dalek being carried away by Jawas – awesome!)



**Rampage** – the humorous dexterity game of giant monsters devouring a city and all its citizens:



Two Giant monsters face off – hungry for the juicy citizens (*meeples*) inside the buildings as well as each other!



**Castle Panic** – the players endeavour to defend the castle against a siege by monsters from the woods including Orcs and Trolls...and the deadly boulders they sometime hurl at the walls:



It wouldn't be Game Fest without the **Settlers of Catan**:



**Last Night on Earth** – Heroes must escape the town in the pick-up truck – but they need the keys and fuel..



**Roborally** proved a laugh-a-minute!



In **Star Wars X-Wing** – Imperial Tie-Fighters chase some pesky Y-Wings into the trench as they head for the exhaust port – *the one achilles heel of the mighty Deathstar*:



Off to one side, the *Millenium Falcon* prepares to lend the Rebels a hand..



The last Y-Wing (with only 1 remaining hull-point of structural integrity) managed to destroy the battle-station with a lucky proton torpedo shot:



**Memoir 44** – battle rages on a *breakthrough map*:



Many different units grace the battlefield, all with their unique roles and capabilities:



The Axis units (dark grey) look formidable from this angle:



*There were of course more than a few humorous/memorable moments including:*

A **TPK (Total Party Kill)** perpetrated by the <evil> Dungeon Master Mark McPherson (yours truly) who slew an entire party of 1<sup>st</sup> level adventurers who fought so valiantly against a Beholder and a Wizard/would-be-vampire in the **Dungeons & Dragons BX** game.

Andrew Smith the dubbed the '**Rock God**', who managed to call-down the wrath of the gods in the form of **4 giant boulders** to smash into the walls of the Castle in the **Castle Panic** game.

**Last Night on Earth (the Zombie survival game)** which became the **unsurvivable** zombie game because the game host (yours truly) utterly failed to include any of the board components or any of the hero-cards which might have allowed the heroes (*humans*) to fuel-up the pick-up truck and escape the town! Zombies: 1; Humans: Nil **Host: outta gas..!**



*Example Descent: JITD Character*

ONCE AGAIN **A BIG THANKS**

from your humble co-ordinators and Game Fest hosts:

Mark & Andrew



We both hope to see you next year at **Game Fest Brisbane 2015** 😊

